

#### Concurrency

### Message-passing

### Pattern-matching

Work in progress

# LispBM (LBM)

- Hobby coding.
  - A lisp-like language by a non-lisper.
  - Runs on 32bit platforms microcontrollers.



# Tiny Lisp primer

- There are lots of parenthesis.
  - This is because in lisp lists are enclosed in parenthesis and lists are used everywhere!
  - Your program is a list (nested).
  - Your data is in lists.
- No infix operators.
  - Application is a list and the first element of that list is applied to the rest of the elements of the list as arguments.
  - (+ 1 2)
  - (f a b c)
  - In applications, the arguments are evaluated before being passed to the function.
- There are "special forms" that look quite like applications but are very different under the hood.
  - (define apa 1)

# Tiny Lisp primer

- '(1 2 3) is data `(1 2 3) is data
- '(+ 1 2) is also data
- (1 2 3) is an error
- (+ 1 2) is 3

`(+ 1 2) is also data
`(+ 1 ,(+ 1 1)) is a mix of data and code

# Concurrency

- Cooperative concurrency
  - Processes must be well behaved and go to sleep every now and then.

## Concurrency

(spawn '(fred) '(bella 0))

#### joels@joels-ThinkPad-P50: ~/Current/lispbm/repl-cps

File Edit View Search Terminal Help bella iteration113 fred iteration fred iteration bella iteration114 fred iteration fred iteration bella iteration115 fred iteration bella iteration116 fred iteration fred iteration bella iteration117 fred iteration fred iteration bella iteration118 fred iteration fred iteration bella iteration119 fred iteration fred iteration bella iteration120 fred iteration fred iteration

bella iteration121

# Message Passing

- Each Process has a mailbox and messages can be sent to a process if you know the process id.
  - LBM process  $\leftrightarrow$  LBM process
  - $C \rightarrow LBM \text{ process}$
  - Processes are blocked while waiting for a message.

# Message Passing

```
(define fred (lambda ()
               (progn (print "fred iteration" \#newline )
                      (recv ( (? x) (print "fred received: " x \#newline)))
                      (fred))))
(define bella (lambda (pid x)
                (progn (print "bella iteration " x \#newline)
                       (send pid x)
                       (vield 50000)
                       (bella pid (+ x 1))))
(define fredpid (spawn '(fred)))
(spawn '(bella (car fredpid) 0))
```

#### joels@joels-ThinkPad-P50: ~/Current/lispbm/repl-cps

File Edit View Search Terminal Help fred received: 540 fred iteration bella iteration 541 fred received: 541 fred iteration bella iteration 542 fred received: 542 fred iteration bella iteration 543 fred received: 543 fred iteration bella iteration 544 fred received: 544 fred iteration bella iteration 545 fred received: 545 fred iteration bella iteration 546 fred received: 546 fred iteration bella iteration 547 fred received: 547 fred iteration

Inspired by SICP lecture 4A: <a href="https://youtu.be/\_fXQ1SwKjDg">https://youtu.be/\_fXQ1SwKjDg</a>

But simplified...



- Symbol foo matches only symbol foo.
- Values match values that are exactly the same (including type) so: 1i28 matches 1i28 but not 1i32 and so on.
- A list (a b c) matches a list with 3 element where a b c recursively matches with the elements of that list.
- \_ and ? matches anything.
- (? x) matches anything and binds that anything to x
- (?i28 x) matches any i28 and binds that i28 value to x (and so on for i32, u28, u32, float).
- (?cons x) matches anything that is built out of a cons cell.

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- Values match values that are exactly the same (including type) so: 1i28 matches 1i28 but not 1i32 and so on.
- A list (a b c) matches a list with 3 element where a b c recursively matches with the elements can be used
- \_ and ? In place of x
- (?i28 x) r .cnes any i28 and binds that i28 value to x (and so on for i32, u28, u32, float).
- (?cons x) matches anything that is built out of a cons cell.

- There are two pattern matching forms.
  - recv
  - match

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  - recv
  - match

	joels@joe	ls-ThinkPad-P50: ~/Current/lispbm/repl-cps	
File Edit View Search	Terminal	Help	
File Edit View Search fred received bepa 2 fred iteration bella iteration16 fred received apa 10 fred iteration bella waking up fred received bepa 2 fred iteration bella iteration17 fred received apa 12 fred iteration bella waking up fred received bepa 2	Terminal 2 6 2 7	Help	
fred iteration			
bella iteration18 fred received apa 18 fred iteration	8		
bella waking up			
fred received bepa	2		
fred iteration			
fred received apa 19	9		
fred iteration			

# **Special forms**

UINT sym\_id = dec\_sym(head);

```
switch(sym id) {
case SYM QUOTE: eval guote(ctx); return;
                 eval define(ctx); return;
case SYM DEFINE:
                 eval progn(ctx); return;
case SYM PROGN:
case SYM SPAWN:
                 eval spawn(ctx); return;
                 eval lambda(ctx); return;
case SYM LAMBDA:
                 eval if(ctx); return;
case SYM IF:
case SYM LET: eval let(ctx); return;
case SYM AND: eval and(ctx); return;
case SYM OR: eval or(ctx); return;
case SYM MATCH: eval match(ctx); return;
case SYM RECEIVE: eval receive(ctx); return;
```

default: break; /\* May be general application form. Checked below\*/
}



# Future work

- (DONE) The reader (parser) is stack hungry. Can it be improved?
  - Stack can be traded for heap if made tail-recursive.
    - The list reversal can be dropped with some imperative hacks. (set-cdr)
- Pattern matching is a recursive tree comparison. Also stack hungry. But patterns may generally be quite small trees.
  - Rewrite in the same CPS style as the evaluator and reader.
- There is 1k buffer in the GC for the recursion over "trees".
  - Replace with Pointer reversal GC algorithm. (steal from sensevm)
- Interrupts, input, output
  - Not a priority

## Future work

- More testing:
  - Currently run "infer" and clang's "scan-build".
    - Very useful!

(= (+ 4i32 7i32) 11i32)

 116 tiny test programs that are run on 14 different configurations of the evaluator. (32768 – 512) cons cells.

(= (fold '+ 0 (list 1 2 3 4 5 6 7 8 9 10)) 55)

# Looking for friends

- If anyone here like lisps and wants to chat I would love it.
- The implementation is interesting. If anyone likes strange C code and wants a walk-through, let me know!
- Collaboration? Maybe there is a nugget in this somewhere that we can develop and write about together.

# More WIP

- Working with Benjamin Vedder on putting LBM inside of the VESC motor controller as a scripting language.
  - Future Octopi talk by Benjamin is possible
    - In Feb. or later.





#### https://vesc-project.com/

https://github.com/vedderb/bldc

## Benchmarks

File	Load time (s)	Eval time (s)
q2.lisp (q2 6 7)	0.001799999	1.861400008
dec_cnt2.lisp	0.001399999	3.529599905
dec_cnt1.lisp	0.001300000	4.334300041
fibonacci.lisp (fib 23)	0.001300000	4.466599941
dec_cnt3.lisp	0.001300000	1.519999980
tak.lisp (tak 18 12 6)	0.001700000	4.285699844
fibonacci_tail.lisp (fib 23)	0.001900000	0.005200000
Insertionsort.lisp	0.002700000	0.006099999

STM32F405: 168 MHz ARM Cortex M4.